Considerations and Adaptations

1. 6 ways we experience music
   a. singing
   b. listening
   c. playing instruments
   d. creating
   e. reading – traditional and non-traditional
   f. moving

2. Multi-sensory activities – why?

3. Not a lot of talk . . . demonstrate . . . experience

4. Transitions and attention-getters
   examples – questions, puppets, visuals, novel sound sources, props, songs and
   chants for passing out and collecting

5. Themes

6. Affect – what kind? Why is it necessary and appropriate?

7. Bag – o – tricks Why do we need it? What is in it?

   more choices, power, control

9. Set up
   a. music in designated area
   b. semi-circle
   c. individual spaces – carpet square, symbol
   d. keep materials hidden

10. Adaptive equipment
    a. adaptive instruments
    b. homemade adaptations
    c. omnichord vs. autoharp

11. Behavior management
    a. meaningful verbal praise
    b. reinforcers – meaningful . . . music can be a reinforcer
    c. behavior plan – consistency
    d. refer to schedule

12. Language
    short commands, i.e. stop, play, show me, you do, etc.